Russell Lilljedahl

Blackjack, Java

Test

25 July 2018

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# Table of Revisions

Revision Name/Date Description

|  |  |  |
| --- | --- | --- |
| 0.1 | Russell Lilljedahl / 30 July 2018 | Initial |
| 0.2 |  |  |
| 0.3 |  |  |
| 0.4 |  |  |
| 0.5 |  |  |
| 0.6 |  |  |

# Test Plan:

|  |  |  |
| --- | --- | --- |
| **Number** | **Description** | **Pass/**  **Fail** |
| 1 | See main page | Pass |
|  | PLAY |  |
| 2 | Press play, go to playgui | Pass |
| 3 | Bet 10 see if chip count adjusts. | Pass |
| 4 | Check pot, should be double the bet. 20 | Pass |
| 5 | Player points show correctly, player cards show correctly | Pass |
| 6 | Dealer cards/Points show properly, should not show first card | Pass |
| 7 | Stand, see if dealer points/cards update. FIXED | Pass |
| 8 | Bet 25 see if chip count adjusts | Pass |
| 9 | Check pot, should be double the bet. 50 | Pass |
| 10 | Hit, see if player points/cards show properly. | Pass |
| 11 | Hit until bust, should say so | Pass |
| 12 | Stand until win, should say so | Pass |
| 13 | Stand until lose, should say so | Pass |
| 14 | Stand until dealer bust, should say so then say player won | Pass |
| 15 | Bet until blackjack, should say so then say player won | Pass |
| 16 | Dealer never stops below 16 | Pass |
| 17 | Hit until bust with Ace. See if points adjust | Pass |
| 18 | Let dealer adjust points with ace. |  |
| 19 |  |  |
| 20 |  |  |